

iLive Basics

Walkthrough and Reference

Getting Started

Applicable to Barracks Row

Lay of the Land

List of the major Audio components and their *locations*:

- Stage Boxes - *Various locations on the Stage*
 - XLR inputs - labeled to match console labels
 - Aviom - Cat5 sockets to drive Avioms
- Input Gear
 - Mics, Cables, DIs, Worship Wireless Mics - Stage Right under the screen
 - Wireless Handhelds, Beltpacks - *Production Booth rack drawer in corner*
- FOH Power - *Bottom of the rack below audio console*
- Control System Touch Panel - *FOH and Production booth*

Startup

1. Press "Power" button on *FOH Power* battery backup (near floor under console)
2. After console boots up - Load your scene
 1. BARRACKSROW - *Church or Large Bands*
 2. Small Show - *Small Groups, Prayer Nights, Q/As, other small events*
 3. CR - *Celebrate Recovery*
3. Unmute PA - *Control System Touch Panel*

Shutdown

1. Mute PA - *Control System Touch Panel*
2. Properly Power down Console - Press "**Utility**" button - "**Power Down**" on screen - "**Power Down Surface**" on Screen - Power Button on *FOH Power*
3. Replace Dust Cover
4. Clear Stage - Put away all mics, cables, DIs, and stands

Routing Inputs iMac Input - "MINI" Headphone Jack - "1/8" " Wireless Mics Handhelds - Hand1, Hand2 Beltpacks - Belt1, Belt2 Worship Handhelds - WRLS1, WRLS2, WRLS3, WRLS4 Tracks - 8 tracks channels via Dante from Chris Channel Strip Select - Located above the fader. Selects channel for further operations Press before taking other actions Gain - Top left of the Console Turn down if red "Peak" light illuminates on channel EQ - Center Left of the Console 4 bands adjusted by Gain, Frequency, and Width (Q) Compression - Center of the Console Adjusted by Threshold, Ratio, Attack, Release, Hold, and Gain Fader - Divided into 2 banks of 4 layers each DCAs - Control level multiple

individual channels Drums - Control all drums (colored Yellow) Vocal - Control all vocals (colored Red)
**excludes handhelds/beltpacks Inst - Controls all Instruments (colored Green) FX - Controls all Effects
Returns (colored Purple) Outputs Klang Standard Inputs - Pre-Routed (should cover 95% of needs)
Additional Needs - Use "Klang" Aux by pressing the "Mix" button and increasing the faders of the
desired inputs Avioms - Route 16 available channels via "Output" screen FX/Surrounds - Right Bank,
Layer B Mix FX "lp" using the "Mix" button "Surround" Aux sends to cinema surround speakers - Mix
using "Mix" button

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